(12) INTERNATIONAL APPLICATION PUBLISHED UNDER THE PATENT COOPERATION TREATY (PCT)

(19) World Intellectual Property Organization International Bureau



- | CERT | STRUCTUR | CERT | C

(43) International Publication Date 3 June 2004 (03.06.2004)

PCT

(10) International Publication Number WO 2004/047023 A1

(51) International Patent Classification7:

G06T 5/00

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(21) International Application Number:

PCT/IB2003/005090

(22) International Filing Date:

12 November 2003 (12.11.2003)

(25) Filing Language:

English

(26) Publication Language:

English

(30) Priority Data:

102 53 191.9 15 November 2002 (15.11.2002) DE

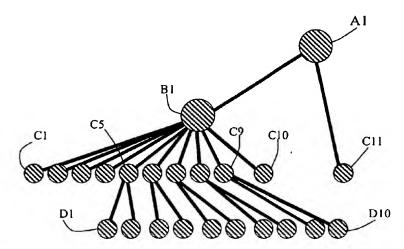
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- (81) Designated States (national): AE, AG, AL, AM, AT, AU, AZ, BA, BB, BG, BR, BY, BZ, CA, CH, CN, CO, CR, CU, CZ, DE, DK, DM, DZ, EC, EE, EG, ES, FI, GB, GD, GE, GH, GM, HR, HU, ID, IL, IN, IS, JP, KE, KG, KP, KR, KZ, LC, LK, LR, LS, IT, LU, LY, MA, MD, MG, MK, MN, MW, MX, MZ, NI, NO, NZ, OM, PG, PH, PL, PT, RO, RU, SC, SD, SE, SG, SK, SL, SY, TJ, TM, TN, TR, TT, TZ, UA, UG, US, UZ, VC, VN, YU, ZA, ZM, ZW.
- (84) Designated States (regional): ARIPO patent (BW, GH, GM, KE, LS, MW, MZ, SD, SL, SZ, TZ, UG, ZM, ZW), Eurasian patent (AM, AZ, BY, KG, KZ, MD, RU, TI, TM), European patent (AT, BE, BG, CH, CY, CZ, DE, DK, EE,

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(54) Title: METHOD FOR THE SELECTIVE RENDERING OF BODY STRUCTURES



Abstract: The invention relates to a method for the formation of a selective rendering of body structures of an object to be examined from a primary image data set. It is the object of the invention to achieve simple and fast selection or deselection of given body structures. In order to achieve this object, a method is proposed which comprises the following steps: - combining a plurality of pixels so as to form at least one pixel group (BGI-BG16) which comprises each time pixels which are associated with the pixel group in conformity with predetermined filter criteria, - forming at least one pixel list by selection and/or deselection of at least one pixel group, - forming a filtered secondary image data set in which the pixels of the pixel groups of the at least one pixel list formed are marked, and - forming the rendering from the secondary image data set, the marked elements being separately rendered, notably in highlighted or suppressed form. The invention also relates to a device and a computer program for carrying out the described method.

2004/047023